## **H1N1 Grant Extension Webcast**

September 30, 2010 at 2:30 pm (Eastern Standard Time)

Web Address: <a href="http://media.ihets.org/ISDH">http://media.ihets.org/ISDH</a>

Call In Number: 1-866-899-5399 Participant Code: \*5791456\*

If you have trouble accessing the webcast, please contact IHETS Help desk at 317-263-8999 or 800-246-7615.

If you have trouble accessing the conference call phone line, please contact Tami Barrett at 317-233-7400.

If you have questions during the webcast, please e-mail your questions to LHDinfo@isdh.in.gov.

- I. Welcome and Introductions
  - a. Dr. Jim Howell, Assistant Commissioner, Public Health and Preparedness Commission, jhowell@isdh.in.gov , 317-233-5578
- II. Additional Grant Guidance
  - a. Loren Robertson, Deputy State Health Commissioner, <a href="mailto:lrobertson@isdh.in.gov">lrobertson@isdh.in.gov</a>, 317-233-7877
- III. After Action Reports
  - a. Jennifer Bruner, Interim Deputy Director & Legal Counsel, Public Health Preparedness & Emergency Response Division, jbruner@isdh.in.gov, 317-234- 2818
- IV. Application Forms
  - a. Carolyn Dawson, Business Manager, Public Health Preparedness and Emergency Response Division, <a href="mailto:cdawson@isdh.in.gov">cdawson@isdh.in.gov</a>, 317-233-7396
- V. Questions

## **Conference Call Etiquette:**

- Please keep your phone on "mute" when not directly contributing to the discussion.
- If you must temporarily leave the call for a very short period of time, just leave your mute button on and come back as soon as possible.
- Check to see if your phone system has music or radio playing for customers on "hold". If so, do not use the "hold" button if you must leave the conference call momentarily. The music will play into the conference call.
- If you must leave the call early, just hang up without interrupting the conversation.
- Use appropriate equipment. If possible, always use a phone with a handset that is hard-wired into the phone lines
- Introduce yourself when you begin speaking Others may not know your voice!